

PAX BRITANNICA

www.paxbritannicarpg.com



Resilience

9

Inventory

ARMOR

Type: Light Dmg. Reduc.: 1
 Coverage: Full body plus hat Penalties: -1
 Appearance: Thick leather duster jacket, pants, boots and hat

WEAPONS

Weapon: _____
 Dmg.: _____ Reach/Rng.: _____
 Manip.: _____ Ammo: _____
 Men.: _____

Weapon: _____
 Dmg.: _____ Reach/Rng.: _____
 Manip.: _____ Ammo: _____
 Men.: _____

Weapon: _____
 Dmg.: _____ Reach/Rng.: _____
 Manip.: _____ Ammo: _____
 Men.: _____

OTHER Backpack, clothes, journal, grease pencil, extra socks, change of boots

£2 to rub together

Character Name: Jacob "Big Jack" Smiley

Background: Lower Class Advancement Points
 Profession: Laborer
 Appearance: Large, Scarred Points Spent

Birth Traits

Education _____ Combat 4 Paranormal _____
 Wealth _____ Hard Living 2 Travel 1
 Influence _____ Survival _____ Streets 1

Malleable Traits

BODY	SPIRIT	MIND
FT <u>4</u>	W <u>2</u>	I <u>2</u>
ST <u>4</u>	DR <u>2</u>	G <u>1</u>
GH <u>3</u>	DS <u>3</u>	P <u>3</u>
A <u>1</u>	S <u>1</u>	MS <u>3</u>

Abilities

Name: Endurance Tier: 1
 Effects: +1 damage level of resilience

Name: Obedience Tier: 1
 Effects: +1 modifier on all rolls when following instructions literally

Name: Street Fighting Tier: 2
 Effects: +1 to dirty fighting attacks.
Haymaker: skip next free dodge, +1 damage
Kidney shot: deny next action to target
Opportunism: free attack on vulnerable target but, if take it -1 to defense until next round